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CONFERENCE

BUILD RESILIENT SYSTEMS AT SCALE

Moving to the Cloud

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About Message Systems

- World's largest provider of email messaging infrastructure
- Traditionally delivered as on-premise software, moved into the cloud recently
 - ~ 30B message per day on-premise, ~250M messages per day in the cloud
- Platform fully accessible through multiple developer-focused APIs

Some of our Customers



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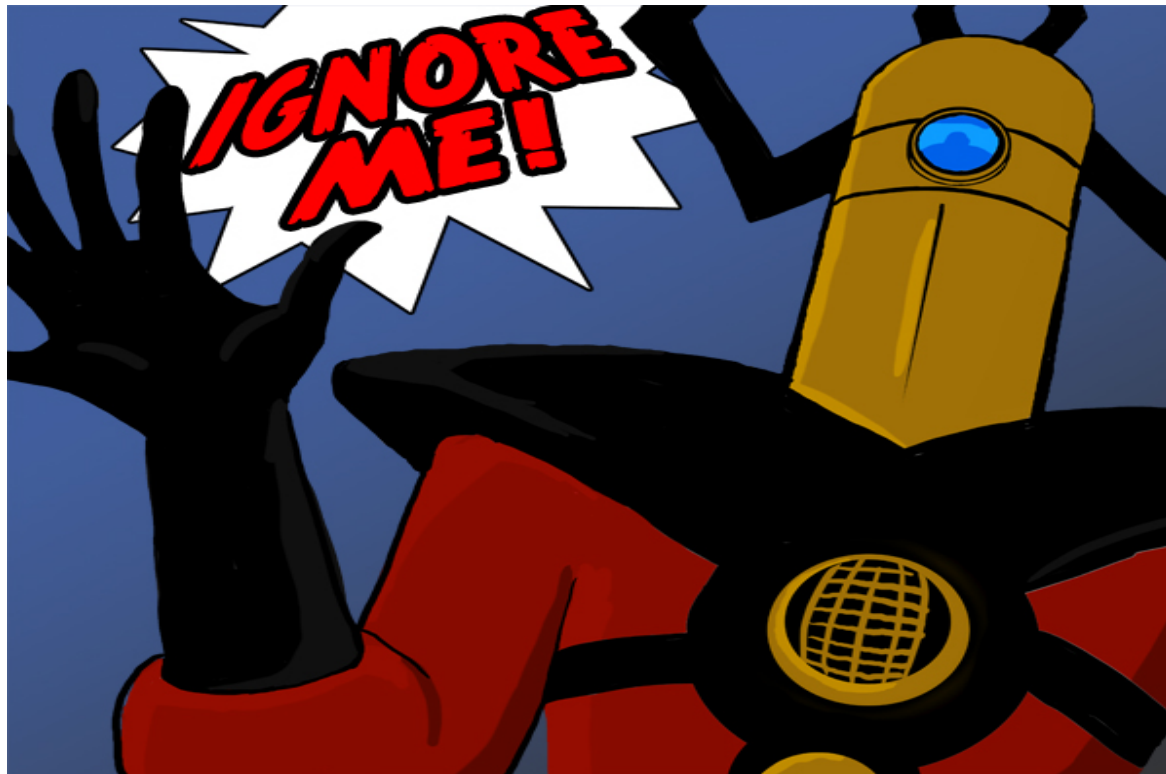
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Moving to the cloud is easy, right?

What it takes to run email in the cloud

- People
 - Operations
 - SRE
 - Deliverability and Compliance
- Process
 - Deployments
 - SLAs
- Technology
 - Rock-solid software
 - Automation
 - Monitoring

Running any cloud service



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What our customer sees

- The front door of a cloud service
 - APIs
 - And documentation
 - Reporting UI
 - Customer support
 - TAM

What our customer shouldn't see

- Variable performance
- Downtime
- Unexpected responses
- Anything other than what's expected or documented

Behind the curtain

- Our software is a complex system
- Running a production service takes a bunch of other scaffolding
 - Network
 - Servers
 - Management and Automation
 - Deployments
 - Monitoring
 - Compliance/Deliverability

Our Infrastructure Stack

- AWS
 - EC2
 - Route53
- Configuration Management
 - Ansible
- Automation
 - Puppet, Terraform
- Monitoring
 - Circonus, OpsGenie
- Reporting
 - SumoLogic

The Problems We Expected

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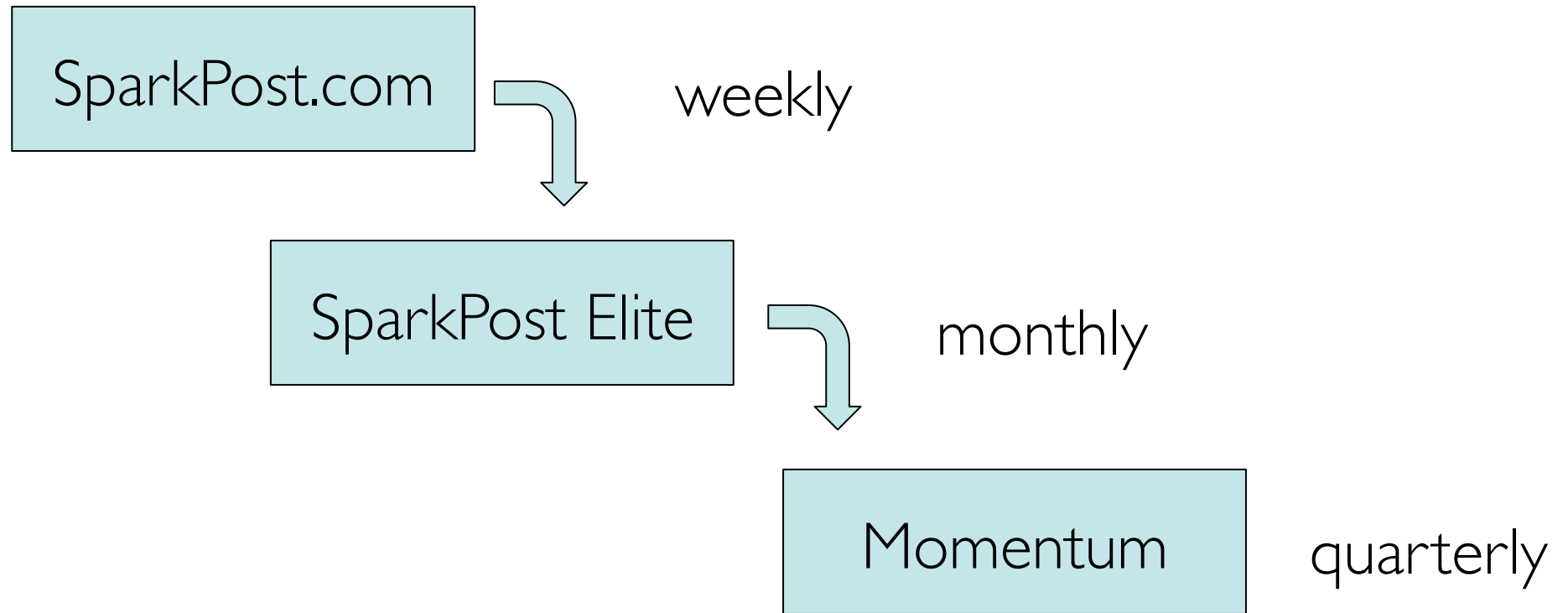
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Expected Challenge:
Overcoming risk aversion.



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Outcome:
Faster deployments, less bugs.

Expected Challenge:
You can't run email in AWS



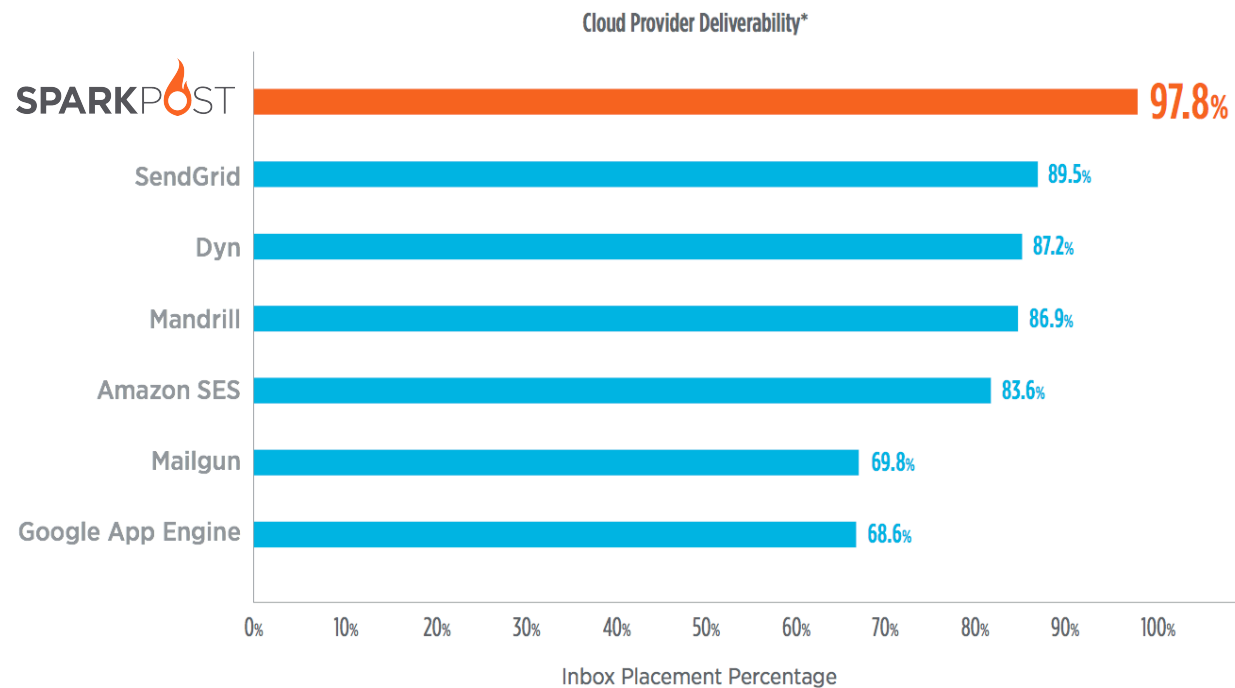
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Combating Poor Reputation

- People
 - Compliance and Deliverability Teams
- Standards
 - Most stringent best practices in the industry
- Process
 - Aggressive enforcement of standards
 - Proactive support from deliverability
- Technology
 - Heavy automation

SPARKPOST



Data provided by eDataSource

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Outcome
Best Deliverability in Market

The Problems We Didn't Expect

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Unexpected Challenge:
Our Networking Challenges Were Unexpectedly Unique

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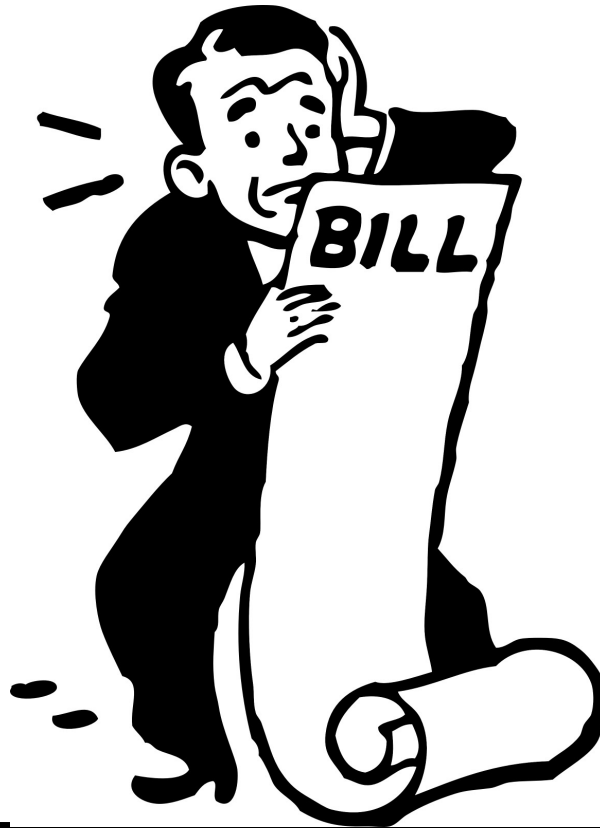
Networking in the Cloud

- Cloud networking is different from traditional datacenter networking
- Cloud services are generally used by traditional ‘pull’ web services
- Email turns that model on its head
 - The need to source large volumes of connections from arbitrary addresses is something AWS specifically doesn’t do well
 - Furthermore, our model requires SNAT
- Some very challenging configuration scenarios

Solution:
Write our own SOCKS-ish Proxy

Unexpected Challenge:
AWS billing is ... very challenging

“like a teenager with his first credit card”



Outcome:

Way more time invested in building our own internal consumption monitoring tools than planned.

Unexpected Challenge:
The state of automation tools isn't where we expected

Automation Challenges

The higher level automation tools (puppet, ansible, etc) still have little awareness of cloud computing, so you need a parallel stack for spinning up/spinning down instances. Those tools are very powerful but demand quite a bit of investment to make a fully functioning environment that suits your needs.

Outcome:
Still lots of room for improvement here

In Summary

- This has been a really interesting journey for us so far
- We have learned a lot about our own business and our products
- The journey to the cloud has actually improved our traditional on-premise product tremendously, both in terms of quality but also usability
- The journey is ongoing

Thanks!

Questions?

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